# Project 1: World Cinema (Lesson Plan-Form)

### World Cinema Schedule

8	11/05	Project 1: G1 4:30-7:30 p.m. <b>Camille &amp; Joy</b> Movie: 可可夜總會 Coco (Spain)
11	11/26	Project 1: G2 4:30-7:30 p.m. Evelyn & Candice  Movie: 丈量世界 Measuring the World (German)
13	12/10	Project 1: G3 4:30-7:30 p.m. Annie & Brynn Movie: Spirited Away 神隱少女
14	12/17	Project 1: G4 4:30-7:30 p.m. <b>Amigo &amp; Uyen</b> Movie: 辣妹過招 Mean Girls

# Possible templates:

https://slidesgo.com/theme/masters-thesis

Please submit the Lesson Plan Draft 1 one week prior to your teaching demo. Thanks!

## Equipment needed:

- Papers (8開)
- Color pencils (借)
- Food
- Awards(食物)
- Clay
- Point board, stickers

- Guesstures/ playdough questions
- Survey questions

Designers/Teachers  Annie Huang & Brynn Sun	Target Learners  College students on campus		
Topic-Film:	Time		
Spirited Away	180 minutes		
	12/10 (Thu.) 16:30-19:30		

## Objectives

- 1. The students will observe and analyze text (scenes from the film)
- 2. The students will gain Japanese cultural knowledge, including Japanese Shintoism, ritual, buil ding structure, and duality.
- 3. The students will have cross-cultural interaction
- 4. The students will compare the different attitudes and meanings of religion and symbols in different countries.

# Teaching Procedures

## 1st Section (about 110 min)

Tasks	Teaching aid	Time	Helpers
Warm-up			
1. Seating (5 groups, 6-8 people per group)			

<ol> <li>Introduction of the following topic that w e will discuss later</li> <li>Summary (<i>Spirited Away</i> trailer)         https://youtu.be/ByXuk9QqQkk     </li> </ol>	PPT	10 min	Help seating	
Movie Comprehension Activity  1. Play film 2. Plot analysis I  [主題:石像、祭品、神社/建築物]  Discussion: doodle poster related to the movie themes	PPT Answer gard en  Blank paper s, stationaries	70 min in total Play scenes: 40 -50 min Analysis: 20 m in  20 min in total Picture drawin g: 15 min Presentation: 5 min	help distribute p apers and station ery	已註解[1]: 台日神比較(ex. 禁忌-不可回頭) - 石像 - 祭品 - 神社/建築 - 湯屋 - 階級 - 禁忌 - 監解[2]: Use it to conclude the clips we just played, then beg in the analysis part
10 min  2 <sup>™</sup> Section (game, group discussion) (45 min)	ns break			
Plot analysis II [主題:湯屋、階級、禁忌]	Answer gard en PPT	20 min		已註解[3]: 黏土接龍(玩2-3輪) 1. 每組都會拿到同樣的題目,負責猜的人不知道題目是什麼 2. 每個人只能捏20秒,時間到了就換下一個人捏 3. 負責猜的人看到黏土後,寫下答案 4. 帶著成品,到台上發表答案 5. 答對題目的人,得到點點~
Play Dough: We will provide some subjects learn t from the previous section (Shintoism, Gods, et c.) and let them try to shape the object.	Clay	20 min	-help distribute c lays (1 per group)	已註解 [4]: 1203 revise: - 每一組分配到不同題目 - 每組自行討論捏黏土、製作作品 - 每組上台展示,台下猜,猜完進行解說 - 被猜對最多的組別 or 猜中最多的組別獲得點數

[Back-up & 加分題] Guesstures (he ads-up): We will provide some subjects learn t from the previous section (Shintoism, Gods, et c.) and let them try to act it out.  題目(中性的物品我覺得可以日式可以台式): bathhouse、yukata、pagoda、祭品、電/火車、	Paper with q uestions		-help convey the questions to eac h group -help supervise t he groups (1 per group)			
5 min break						
3rd Section Conclusion & Reflection Worksheet (25 min)						
Discussion: Sharing & Conclusion [如果出現同分組] 讓兩組同分組在conclusion後玩加分題		15 min				
Survey	Google surv	5 min				
Ending: Awards		5 min				

Back-up plan: If we have a delay for the analysis, we will cut the time for activities or recess.